**Scenario 17 - Student Views the News**

Jamie, is a Student in Professor Cilli's class. Jamie, is logged into the Strategic Market Simulator System and is registered to a Game. Jamie, navigates to the News page, via the 'News' button via the Home page's toolbar. Jamie, is shown the News article for the current Period of her Game.

**Scenario 18 - Admin changes a period**

Professor Cilli, wishes to set the News Articles for all the Period for a particular Game. Professor Cilli, chooses a Game and is shown that Games current news article. He inputs the desired article for that period and appropriate parameters. He then selects the 'Choose a Period' button and is shown a list of all Periods and News articles associated for those periods. Professor Cilli, selects the next Period, commits the desired inputs and repeats until all the Periods for that Game have an News Article set and appropriate parameters.

**Scenario 19 - Admin removes News Parameters**

Professor Cilli, changes his mind for a news periods article and its parameters. Professor Cilli, presses the ‘Reset’ button, and then selects the ‘Clear News Parameters saved on DB’. This will remove all the saved news parameters registered to the current news article Professor Cilli, has open. Professor Cilli, also selects ‘Clear News Parameters for this session’. This clears any unsaved parameters. Now the Professor can write up a new News article and apply new appropriate parameters.

**Scenario 20 - Admin commits a News Article**

Professor Cilli, is writing the News article for his course's current period. Professor Cilli, has finished the article and Presses the 'Save and Preview' button to preview the article. He is happy with how the article appears and hits the 'Commit to Database' button. A message appears that the commit was successful and Professor Cilli logs out of the system.

**Scenario 21 - Admin Chooses/Changes Game News Article**

Professor Cilli, wishes to set the News Articles for all the Period and for all Games. Professor Cilli, has finished inputting all the articles for one Game and presses the 'Change Game' button. Professor Cilli, is displayed a list of all the Games and selects the desired Game and presses the 'Choose a Game' button. Professor Cilli, is now displayed the article and news parameters for that Game's current period.

**Use Case 17 - Student Views News Page**

**Actor:**

Student

**Pre-Conditions:**

Is logged into the System

is Registered to a Game

**Normal Course:**

* 1. Student selects the 'News' link on their toolbar
  2. Student is Shown the news article for the current Game Period

**Use Case 18 - Admin changes a period**

**Actor:**

Admin

**Pre conditions:**

Is logged into the System

Is viewing a news article for a game

**Normal Course**

* + - 1. Admin selects the ‘Change Period’ button
      2. Admin chooses a Period/News article from the list of all News articles for that game.
      3. Admin is now viewing that Periods news article for that Game.

**Use Case 19 - Admin removes News Parameters**

**Actor:**

Admin

**Pre-conditions**

Is logged into the System

Is viewing a news article for a game

**Normal Course**

1. Admin selects the ‘Remove News Parameters' button
2. Admin selects the ‘Clear Database Parameters' button
3. Admin selects the ‘Clear Session Parameters' button

**Alternative Course**

**If admin does not perform Step 2**

Only Session News Parameters will be removed

**If admin does not perform Step 3**

Only Saved News Parameters will be removed

**Post-Condition**

**All parameters have been removed**

The News Article will no longer have any parameters

**All Session Parameters have been Removed**

The News article will no longer have any session parameters

**All Database parameters have been removed**

The News article will no longer have any saved parameters

**Exception**

**There were not any news parameters to be removed**

A message will be shown that it was unable to remove news parameters

**Use Case 20 - Admin commits a News Article**

**Actor:**

Admin

**Pre-Conditions:**

Admin, is logged into the System

A Game is Active

**Normal Course:**

* 1. Admin selects the News link from the Toolbar
  2. Admin, selects a Game from the list of active games.
  3. Admin, checks if the period of the News Article
  4. Admin, writes in or pastes an News Article in the text area
  5. Admin Adds the necessary parameters to tell the System the impact of this news article
  6. Admin, selects the 'Save And Preview' Button and Reviews that any html entered looks appropriate
  7. Admin, is pleased and pressed the 'Commit to Database' button to save the article and its parameters to the Database

**Alternative Course:**

**Current Period is not the desired Period**

If in Step 3, the Admin see this is not the period he wishes to modify

* + - * 1. Admin will then select the 'Change Period' button
        2. Admin will choose the desired period from the list of periods registered to that Game.

**Post Conditions:**

**Admin was Successful**

The Admin committed the news article to the Database

**Admin was Unsuccessful**

* + 1. Admin never hit the 'Commit to Database' button
    2. News article was not saved to the Database

**Use Case 21 - Admin Chooses/Changes Game News Article**

**Actor:**

**Admin**

**Pre-Conditions:**

Is logged into the System

Is on the News Page

**Normal Course:**

1. Admin is working on a news articles for a particle Game and Wishes to switch to another Game
2. Admin selects the 'Choose Game' button and is shown a list of all Games
3. Admin selects a Game and presses the 'Choose A Game' Button
4. The chosen Games current period news article is displayed with its parameters and news article content

**Post Conditions:**

**Admin successfully changed Games**

Admin is not viewing the news article of a different game and can modify it.

**Exceptions:**

**Game Does not have a News Article**

If for whatever reason, if a Game does not have a News article. an error message will be displayed stating that a news article was not found.

**Use Case 4 - Admin creates a period**

**Actor:**

Admin

**Pre-conditions**

Is logged into the System

Is viewing a news article for a game

**Normal Course**

Admin selects the ‘Change Period’ button

Admin selects the ‘Add Period’ button

A Period and Default News article has been created and appended to the list of Periods/News Articles.

Admin can now choose and modify that period/News Article